



# **StreamStor LVDS16-4 Daughter Board**

## **User Manual**

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Manual version: 9.3

Publication date: February 17, 2010

**TABLE OF CONTENTS**

**LICENSE AGREEMENT AND LIMITED WARRANTY ..... 4**

**ABOUT THIS MANUAL..... 7**

**OVERVIEW ..... 9**

    INTERFACE ELECTRONICS ..... 9

    DATA FORMATS..... 9

    PIO SIGNALS..... 9

    CONNECTOR / CABLING..... 9

**PROGRAMMING ..... 11**

    CONFIGURING LVDS WITH XLRSETDBMODE..... 11

    SETTING UP CHANNELS ..... 12

        Setting the Channel Mode..... 12

        Binding Input and Output Channels..... 12

    DEFINING PHASE RELATIONSHIPS WITH XLRSETDBBITPHASE..... 12

    SELECTING A CLOCK EDGE WITH XLRSETDBEDGE ..... 13

    SETTING CLOCK SPEEDS..... 14

        Predefined Frequencies using XLRSetPortClock ..... 14

        Custom Frequencies using XLRSetLVDSCLock ..... 14

**FUNCTION REFERENCE..... 16**

    XLRSETDBBITPHASE..... 17

    XLRSETDBEDGE ..... 18

    XLRSETLVDSLOCK..... 19

**TECHNICAL SUPPORT..... 21**

    CONTACTING TECHNICAL SUPPORT ..... 22

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## LVDS16-4 User Manual

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## About This Manual

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This manual is intended to serve the following purposes:

- to provide an overview of the StreamStor LVDS16 daughter board;
- to act as a reference for the operator; and
- to provide guidance on software capabilities and choices.

It is suggested that you periodically check the Conduant web site for the most recent software updates, application notes, and technical bulletins.

If you are unable to locate the information you need, please feel free to contact us by e-mail or phone.





## Overview

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The StreamStor LVDS16 daughter board is a mezzanine IO board that can be used with some StreamStor controllers such as the Amazon. Adding this daughter board provides a high-speed data interface that allows the simple front panel data port (FPDP) high speed data interface to be extended over longer cable lengths utilizing low voltage differential signals and receiver channel-to-channel skew cancellation. A 16 bit LVDS record and playback interface operates with FPDP style hardware flow control similar to the receive master and transmit master ports found in the FPDP specification, ANSI/VITA 17-1998.

The LVDS daughter board provides two independent interfaces. One interface is the record port. The other interface is the playback port. The receive port and transmit port are independent. The transmit port is optional and takes a second PCI slot for cabling.

In reading the following sections on using this daughter board, it is important to be familiar with the American National Standard entitled “Electrical Characteristics of Low Voltage Differential Signaling (LVDS) Interface Circuits” (ANSI/TIA/EIA-644-A-2201). For information, please visit [www.tiaonline.org](http://www.tiaonline.org).

### **Interface Electronics**

Interface electronics and termination values on StreamStor are those recommended by the ANSI standard, though some signals and terminations can be electronically connected or isolated with crossbar switching devices in order to support electronic reconfiguration.

### **Data Formats**

LVDS provides a point-to-point 16-bit LVDS unframed data stored as pairs stacked to 32-bit words.

### **PIO Signals**

Programmable user IO signals are not stored with recorded data. For application specific use of these, such as event recording, please contact Conduant.

### **Connector / Cabling**

Standard 12 lane and 4 lane Infiniband cables with jack screws can be used to connect a data source to the LVDS recorder. For loopback testing of one LVDS Amazon play port to an LVDS record port, a straight through 4 lane Infiniband style cable is required. The following table defines the pinout of the 12 and 4 lane connectors.

# LVDS16-4 User Manual

SIGNAL	TYPE	CONN	PIN	DIR	NOTE
R_DATA0	LVDS	12	1, 2	IN	16 bits of data driven by source. Each nibble has an independent valid but a common clock. 16 bit recording should have all RDVLD signals low.
R_DATA1	LVDS	12	3, 4	IN	
R_DATA2	LVDS	12	5, 6	IN	
R_DATA3	LVDS	12	7, 8	IN	
R_DATA4	LVDS	12	17, 18	IN	
R_DATA5	LVDS	12	19, 20	IN	
R_DATA6	LVDS	12	21, 22	IN	
R_DATA7	LVDS	12	23, 24	IN	
R_DATA8	LVDS	12	25, 26	IN	
R_DATA9	LVDS	12	27, 28	IN	
R_DATA10	LVDS	12	29, 30	IN	
R_DATA11	LVDS	12	31, 32	IN	
R_DATA12	LVDS	12	41, 42	IN	
R_DATA13	LVDS	12	43, 44	IN	
R_DATA14	LVDS	12	45, 46	IN	
R_DATA15	LVDS	12	47, 48	IN	
RDATA_CLK	LVDS	12	9, 10	IN	Data clock, 200MHz max
RDVLD0	LVDS	12	11, 12	IN	Synchronous to clock. Signals should be low for normal recording.
RDVLD1	LVDS	12	13, 14	IN	
RDVLD2	LVDS	12	35, 36	IN	
RDVLD3	LVDS	12	37, 38	IN	
TRIG_LVDS	LVDS	4	3, 4	IN	Start of transfer signals. Must remain true for 5 clocks. Use is optional and must be enabled in software. (opt)
TRIG_RS422	RS422	4	9, 10	IN	
SYNCIN	LVDS	4	1, 2	IN	Event capture signal (opt)
NRDY	LVDS	4	11, 12	OUT	Recorder not ready
SUSPEND	LVDS	4	13, 14	OUT	Data suspend (stop data flow)

## Programming

The LVDS daughter board is designed for maximum flexibility and can be configured to run as a receiver or transmitter at various clock frequencies.

### Configuring LVDS with *XLRSetDBMode*

The *XLRSetDBMode* function provided by the StreamStor API is used to set most of LVDS parameters and options (see the SDK User Manual). Table 1 lists the supported modes for this daughter board. Note that the board must be in a compatible mode for the StreamStor operation being requested (i.e., receive mode for *XLRRecord*, transmit mode for *XLRPlayback*).

<b>TABLE 1 – FPDP Modes</b>	
<b>XLRSetDBMode Mode</b>	<b>Description</b>
SS_LVDS16MODE_RECV	Receive data, receive master termination applied.
SS_LVDS16MODE_XMIT	Transmit data and clocks.

Table 2 details the supported LVDS daughter board options. These options may be combined using a Boolean “or” operation before passing them into the *XLRSetDBMode* function.

<b>TABLE 2 – FPDP Options</b>	
<b>XLRSetDBMode Option</b>	<b>Description</b>
SS_DBOPT_LVDS16_FLOWCONTROL	Enables flow control. By default, it is not enabled.
SS_DBOPT_LVDS16_DATAVALID_GLOBAL	Enables the LVDS global DATA VALID starting pulse. By default, it is not enabled.
SS_DBOPT_LVDS16_DATAVALID_RS422	Enables the LVDS RS-422 global DATA VALID starting pulse. By default, it is not enabled.

## Setting up Channels

The StreamStor system can be configured in various ways to record or playback from the LVDS ports or the PCI bus.

## Setting the Channel Mode

The function `XLRSetMode` is used to set the input/output path on the StreamStor. The only valid channel mode for an LVDS daughter board is `SS_MODE_SINGLE_CHANNEL`. This is the default mode. In this mode, data is sent and received over a single channel.

## Binding Input and Output Channels

Each of the possible input or output ports is considered a channel and must be bound into the StreamStor controller before recording or playback will occur from that port. By default, the PCI bus is bound as both the input and output port in single channel mode. The API functions `XLRBindInputChannel` and `XLRBindOutputChannel` must be called to define an input and output port if other than the PCI bus. Table 3 defines the constants to use to select the appropriate channel for your application.

TABLE 3 – Channel definition	
Channel Number	Channel Description
0	PCI
30	LVDS record port
31	LVDS playback port

## Defining Phase Relationships with `XLRSetDBBitPhase`

The `XLRSetDBBitPhase` function provided by the StreamStor API is used to redefine the phase relationship of each data bit with respect to its associated nibble clock. You pass `XLRSetDBBitPhase` the bit to be adjusted and the direction in which to adjust.

For example, if bit 0 of the `adjust` parameter is set, then bit 0 of the data bus will be adjusted in the direction specified in bit 0 of the `direction` parameter. Likewise if `adjust`'s bit 3 is set, then bit 3 will be adjusted in the direction specified in bit 3 of `direction`.

### Selecting a Clock Edge with *XLRSetDBEdge*

The *XLRSetDBEdge* function provided by the StreamStor API is used to select the positive or negative clock edge for sampling each signal. The *edgeSelect* parameter of *XLRSetDBEdge* is a 32 bit integer that is used to specify the positive or negative edge of the clock to sample data. Table 4 lists each bit of *edgeSelect* and its purpose.

<b>Table 4 – Edge Selector Bits</b>	
<b>Bit Position</b>	<b>Signal Name</b>
31	Reserved
30	not used
29	not used
28	not used
27	not used
26	not used
25	dValid_RS422
24	dValid_LVDS
23	not used
22	dValid(3)
21	Record data(15)
20	Record data(14)
19	Record data(13)
18	Record data(12)
17	PIO(2)
16	dValid(2)
15	Record data(11)
14	Record data(10)
13	Record data(9)
12	Record data(8)
11	PIO(1)
10	dValid(1)
9	Record data(7)
8	Record data(6)
7	Record data(5)
6	Record data(4)
5	Sync
4	dValid(0)
3	Record data(3)
2	Record data(2)
1	Record data(1)
0	Record data(0)

## Setting Clock Speeds

The LVDS daughter board provides programmable clock speeds at the record and playback interfaces. When setting a frequency, it is applied to both the record and playback ports.

### Predefined Frequencies using XLRSetPortClock

The XLRSetPortClock function is used to set a predefined frequency for recording and playing back. Table 5 lists the available clock settings.

<b>TABLE 5 – Predefined Clock Settings</b>	
<b>XLRSetPortClock clock</b>	<b>Actual clock Speed (MHZ)</b>
SS_LVDSCLOCK_20MHZ	20
SS_LVDSCLOCK_31_25MHZ	31.25
SS_LVDSCLOCK_62_5MHZ	62.5
SS_LVDSCLOCK_95MHZ	95
SS_LVDSCLOCK_100MHZ	100
SS_LVDSCLOCK_125MHZ	125
SS_LVDSCLOCK_150MHZ	150
SS_LVDSCLOCK_160MHZ	160
SS_LVDSCLOCK_190MHZ	190
SS_LVDSCLOCK_200MHZ	200

### Custom Frequencies using XLRSetLVDSCLock

The XLRSetLVDSCLock function is used to set a frequency other than one of those that are predefined by the StreamStor API. Custom frequencies are applied only to recording. (I.e., for playback, you must use a predefined frequency.) XLRSetLVDSCLock requires you specify a PLL (phase lock loop) for which you are setting the frequency. Table 6 lists the available PLL values.

<b>TABLE 6 – PLL Values</b>	
<b>PLL</b>	<b>Record Nibble Set</b>
SS_LVDS_RECORD_CLOCK_0	Clock 0
SS_LVDS_RECORD_CLOCK_1	Clock 1
SS_LVDS_RECORD_CLOCK_2	Clock 2
SS_LVDS_RECORD_CLOCK_3	Clock 3

XLRSetLVDSCLock also requires you specify a frequency array. The frequency array is of type S\_LVDS\_CONFIG, which is an array of six unsigned integer values. These six values correspond to the bit stream value that can be obtained from Altera's design tools.

The bit stream is described in Altera's Application Note 367, "Implementing PLL Reconfiguration in Stratix II Devices." It can be downloaded from [www.altera.com/literature/an/an367.pdf](http://www.altera.com/literature/an/an367.pdf). The values to place in the array can be obtained by using Altera's Quartus II design software, which is downloadable from the Altera web site, [www.altera.com](http://www.altera.com).

## Function Reference

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The following functions are applicable only to the LVDS daughter board.

- XLRSetDBBitPhase
- XLRSetDBEdge
- XLRSetLVDSCLock

Manual pages for these functions are at the end of this section. Manual pages for all other commands (i.e., those that are not specific to the LVDS daughter board, such as XLRSetPortClock and XLRSetDBMode) are in the SDK User's Guide.



## XLRSetDBBitPhase

---

### Syntax:

```
XLR_RETURN_CODE XLRSetDBBitPhase( SSHANDLE xlrDevice,
    USHORT adjust, USHORT direction )
```

### Description:

XLRSetDBBitPhase sets the phase relationship of each data bit with respect to its associated nibble clock.

### Parameters:

- *xlrDevice* - the device handle returned from a previous call to XLROpen.
- *adjust* - specifies the bit to be adjusted.
- *direction* - specifies the direction of the adjustment.

For example, if bit 0 of *adjust* is set, then bit 0 will be adjusted in the direction specified in bit 0 of *direction*. Likewise if *adjust*'s bit 3 is set, then bit 3 will be adjusted in the direction specified in bit 3 of *direction*.

### Return Value:

On success, this function returns XLR\_SUCCESS.

On failure, this function returns XLR\_FAIL.

### Usage:

```
#define BIT3    0x04
SSHANDLE      xlrDevice;
USHORT        dbits;
USHORT        direction;

if ( XLROpen( 1, &xlrDevice ) != XLR_SUCCESS) {
    printf ("Cannot open card.\n");
    exit(1);
}

// Adjust bit 3 forward.
dbits = dbits | BIT3;
direction = direction | BIT3;

if (XLRSetDBBitPhase( xlrDevice, dbits, direction ) {
    printf ("Bit 3 adjusted forward.\n");
}
```

### See Also:

XLRSetDBEdge and XLRSetLVDSCLock.

## **XLRSetDBEdge**

---

### **Syntax:**

```
XLR_RETURN_CODE XLRSetDBEdge( SSHANDLE xlrDevice,  
                               UINT32 edgeSelect )
```

### **Description:**

XLRSetDBEdge sets the clock edge for data capture of each bit.

### **Parameters:**

- *xlrDevice* - the device handle returned from a previous call to XLROpen.
- *edgeSelect* – the positive or negative edge of the clock to sample data. A zero in a bit position indicates negative. A one in a bit position indicates positive. Refer to the “Edge Selector Bits” table in the LVDS User Manual for a description of each bit.

### **Return Value:**

On success, this function returns XLR\_SUCCESS.

On failure, this function returns XLR\_FAIL.

### **Usage:**

```
SSHANDLE    xlrDevice;  
  
if ( XLROpen( 1, &xlrDevice ) != XLR_SUCCESS ) {  
    printf ( "Cannot open card.\n" );  
    exit(1);  
}  
  
// Configure to use the rising edge for everything and to  
// not use global data Valids.  
if ( XLRSetDBEdge( xlrDevice, 0x00FFFFFF ) != XLR_SUCCESS ) {  
    printf ( "Cannot set DB edge.\n" );  
    exit(1);  
}
```

### **See Also:**

XLRSetDBBitPhase and XLRSetLVDSCLock.

## XLRSetLVDSClock

---

### Syntax:

```
XLR_RETURN_CODE XLRSetLVDSClock( SSHANDLE xlrDevice, USHORT pll,
S_LVDS_CONFIG configArray[] )
```

### Description:

XLRSetLVDS sets the playback frequency on the LVDS daughter board.

### Parameters:

- *xlrDevice* - the device handle returned from a previous call to XLROpen.
- *pll* - the PLL (phase lock loop) for which you are setting the frequency. *pll* is one of:
  - SS\_LVDS\_RECORD\_CLOCK\_0
  - SS\_LVDS\_RECORD\_CLOCK\_1
  - SS\_LVDS\_RECORD\_CLOCK\_2
  - SS\_LVDS\_RECORD\_CLOCK\_3
- *configArray* – the six element array holding the edge selector bit values. Note that the array holds 192 bits. The Altera bit stream is 172 bits, so you must pad the upper bits of the last word in the array.

### Return Value:

On success, this function returns XLR\_SUCCESS.

On failure, this function returns XLR\_FAIL.

### Usage:

```
SSHANDLE      xlrDevice;
UINT32        i;

if ( XLROpen( 1, &xlrDevice ) != XLR_SUCCESS) {
    printf ("Cannot open card.\n");
    exit(1);
}

// Set a custom LVDS clock frequency
for( i = 0; i < 4; i++ ) {
    sLVDS[0] = 0x00000C06;
    sLVDS[1] = 0x80402004;
    sLVDS[2] = 0x04020100;
    sLVDS[3] = 0x40201008;
    sLVDS[4] = 0x00000100;
    sLVDS[5] = 0x00000008;
    if( XLRSetLVDSClock( xlrDevice, (SS_LVDS_RECORD_CLOCK_0 + i),
        &sLVDS ) != XLR_SUCCESS ) {
        printf( "ERROR: Set LVDS clock failed.\n" );
    }
}
}
```

**See Also:**

XLRSetDBBitPhase and XLRSetDBEdge.

## Technical Support

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Conduant wants to be sure that your StreamStor system works correctly and stays working correctly. In the event, however, that you are unable to get your system to work properly, or if a working system ceases to function, we will do all that we can to get your system back online.

Solving the problem is largely a matter of data collection and steps that must be taken one at a time. In order for us to better serve you, we ask that you take the time to perform the following steps prior to calling us. This way, you can provide us with the most meaningful information possible that will help us solve the problem.

*Is the problem one that obviously requires replacement parts due to physical damage to the system? If yes, then please gather the information described below and report the problem to tech support, by phone or through the Conduant web site.*

*Have you confirmed that no cabling has been inadvertently disconnected or damaged while working around the equipment?*

*Is the StreamStor card properly seated in the PCI (CPCI/PXI) slot?*

*Do all the systems have good power connections and voltages?*

*Does the confidence test sscfg.exe (on Windows) or ssopen/ sstest (on Linux) run OK?*

*Has the software installation been corrupted? Try re-installing software.*

*Have you checked the Conduant web site for technical bulletins?*

*Have you recently installed a new Linux kernel or compiler or a new Windows Service Pack?*

If the above steps did not resolve the problem, then please initiate a trouble ticket on the support section of the Conduant website at [www.conduant.com](http://www.conduant.com). Click on “Support” and then click on “Submit a Ticket.” Please provide as much information about your system and the problem as possible. We will do all that we can to resolve the problem as quickly as possible.

## ***Contacting Technical Support***

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